Entity Alignment for Cross-lingual Knowledge Graph with Graph Convolutional Networks

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Abstract
Graph convolutional network (GCN) is a promising approach that has recently been used to resolve knowledge graph alignment. In this paper, we propose a new method to entity alignment for cross-lingual knowledge graph. In the method, we design a scheme of attribute embedding for GCN training. Furthermore, GCN model utilizes the attribute embedding and structure embedding to abstract graph features simultaneously. Our preliminary experiments show that the proposed method outperforms the state-of-the-art GCN-based method.

1 Introduction
Knowledge graphs (KGs), aiming to represent human knowledge in structural forms, are playing an increasingly important role in AI-related and NLP-related applications, such as question answering [Aditya et al., 2018]. Typically, KGs represent a collection of knowledge facts and are quite popular in the real world [Fang et al., 2017]. Each fact is represented as a triplet \((h, r, t)\), meaning that the head entity \(h\) has the relation \(r\) with the tail entity \(t\). However, the complex structure and a large number of attributes of KGs often prevent us from getting the hidden information in the graphs. Therefore, more and more studies focus on the cross-lingual KG alignment.

Recently, graph convolutional network (GCN) has emerged for bearing on a large class of graph-based learning problems. Wang et al. put forward cross-lingual KG alignment method through GCN-based on pre-aligned entities [Wang et al., 2018]. However, many attribute information does not play a role in the alignment process, but brings a negative impact on the overall alignment work, because the attributes of the same entity in different languages are quite different. Wang et al. propose heterogeneous graph attention network, including node-level and semantic-level attentions, which could not only learn the importance between nodes, but also learn the importance of different meta-paths [Wang et al., 2019]. However, this method only considers the influence of different nodes, specifying different weights to nodes in a neighborhood, but not considers the impact of different attributes.

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2 The Proposed Method
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2.1 Overview the Method with Graph Convolutional Networks
As shown in Fig. 1, a GCN-model consists of multiple stacked GCN layers. The \((l + 1)\)th layer of the GCN model is based on the output of previous layer. The convolutional computation is as follows:

\[
H^{(l+1)} = \sigma(\hat{Q}^{-\frac{1}{2}} \hat{P} \hat{Q}^{-\frac{1}{2}} H(l)W(l))
\]

where \(P\) is a \(n \times n\) adjacency matrix, \(n\) is the number of nodes, \(\hat{P} = P + I\), where \(I\) is the identity matrix and \(\hat{Q}\) is the diagonal node degree matrix of \(\hat{P}\). \(H(l)\) is a vertex feature matrix which input to the \(l\)-th layer of the GCN-model. \(W(l)\) is a weight matrix for the \(l\)-th neural network layer and \(\sigma\) is a non-linear activation function like the RELU [Wang et al., 2018].

We embed the entity attribute information of different languages into a unified vector space. In order to improve the accuracy, we design the following method of enhancing attribute (EA) embedding, which reduces the difference between equivalent entities.

2.2 Enhance Attribute Embedding
We enhance attribute embedding to make the AE (attribute embedding) vector more suitable for GCN training. The attributes of the aligned entities in different languages may be quite different due to the data characteristics of KGs, which misleads GCN training. EA embedding obtains the embedding of attribute features in the following steps:

Choose Attributes
In the training of GCN, we observe that the numbers of attributes are critical to the results. Therefore, we propose a method to choose attributes for GCN training. Firstly, the attributes are ordered descending by the numbers they appear...
in entities. Then, we get the intersect of the ordered attributes belonging to two lingual knowledge graphs. Finally, the top- \( k \) attributes of the intersect are chosen as the attributes for embedding.

**Weighting Attributes**

In order to distinguish the different importance of attributes. Further, we weight the selected attributes. Eq. 2 is the method for weighting attribute \( \beta \):

\[
    w_\beta = \alpha (1 - \frac{n_\beta - n'_\beta}{n_\beta + n'_\beta}) 
\]

where \( w_\beta \) is the weight of attribute \( \beta \), \( n_\beta \) and \( n'_\beta \) are the number of attributes \( \beta \) in different knowledge graphs respectively, \( \alpha \) is the weight coefficient, which could enhance the role of high weight attributes in alignment.

### 3 Preliminary Results

We used the dataset DBP15K, which were generated from DBpedia [Sun et al., 2017].

The preliminary results are shown in Table 1. We evaluated the alignment results of the proposed method and compared with that of the recent related work [Wang et al., 2018]. In Table 1, \( AE \) means only attribute information is used for embedding, and \( SE + AE \) means both structure and attribute information are used for embedding (\( AE \): attribute embedding; \( SE \): structure embedding). \( Hits_{@k} \) measures the proportion of correctly aligned entities ranked in the top \( k \) candidates. It can be seen that, our approach outperforms the baseline method with respect to the metrics of \( Hits_{@1} \), \( Hits_{@10} \) and \( Hits_{@50} \).

### 4 Future Work

Till the current stage, the approach of enhance attribute embedding pays attention to the importance of different attributes for GCN. And the result of performance improvement shows the weights of attributes play an important role in the training process. In the future, we hope to train the attributes of networks, which could select important attributes and weight attributes according to their importance automatically.

### References


