

AutoReCon: Neural Architecture Search-based Reconstruction for Data-free Compression

Baozhou Zhu^{1,2}, Peter Hofstee^{1,3}, Johan Peltenburg¹ and Jinho Lee⁴ and Zaid Alars¹

¹Delft University of Technology, Delft, The Netherlands

²National University of Defense Technology, Changsha, China

³IBM Austin, Austin, TX, USA

⁴Yonsei University, Seoul, Korea

{B.Zhu-1, j.w.peltenburg z.al-ars}@tudelft.nl, hofstee@us.ibm.com, leejinho@yonsei.ac.kr

Abstract

Data-free compression raises a new challenge because the original training dataset for a pre-trained model to be compressed is not available due to privacy or transmission issues. Thus, a common approach is to compute a reconstructed training dataset before compression. The current reconstruction methods compute the reconstructed training dataset with a generator by exploiting information from the pre-trained model. However, current reconstruction methods focus on extracting more information from the pre-trained model but do not leverage network engineering. This work is the first to consider network engineering as an approach to design the reconstruction method. Specifically, we propose the AutoReCon method, which is a neural architecture search-based reconstruction method. In the proposed AutoReCon method, the generator architecture is designed automatically given the pre-trained model for reconstruction. Experimental results show that using generators discovered by the AutoReCon method always improve the performance of data-free compression.

1 Introduction

To be deployed on resources-constrained hardware for real-time applications, the efficiency of deep convolutional neural networks has been improved significantly by various model compression techniques [He *et al.*, 2020; Howard *et al.*, 2019; Zhu *et al.*, 2020b; Mirzadeh *et al.*, 2020]. Without altering the model architecture, quantized neural networks [Zhu *et al.*, 2020b] use a low bit width representation instead of full-precision floating-point, saving expensive multiplications. Pruning [He *et al.*, 2020] is an approach to remove the weights or neurons based on certain criteria. In terms of efficient neural network architectures, the MobileNet [Howard *et al.*, 2019], ShuffleNet, and ESPNet [Mehta *et al.*, 2019] series make use of depthwise-separable convolution, grouped convolution with shuffle operation, and efficient spatial pyramid. The knowledge distillation paradigm [Mirzadeh *et al.*, 2020] transfers the information from a pre-trained teacher network to a portable student network.

Data-free compression [Chen *et al.*, 2019; Cai *et al.*, 2020] has been an active research area when the original training dataset for the given pre-trained model is unavailable because of privacy or storage concerns. Given the pre-trained model to be compressed, it is an essential step to reconstruct the original training dataset by inverting representation. For example, accuracy degradation of ultra-low precision quantized models [Banner *et al.*, 2018; Xu *et al.*, 2020; Nagel *et al.*, 2019] is unacceptable without fine-tuning on the reconstructed training dataset. The reconstruction method computes a reconstructed training dataset by leveraging some extra metadata [Lopes *et al.*, 2017] or by extracting some prior information [Choi *et al.*, 2020] from the pre-trained model. Instead of computing the reconstructed training dataset directly [Nayak *et al.*, 2019; Cai *et al.*, 2020; Lopes *et al.*, 2017], recent reconstruction methods [Fang *et al.*, 2019; Yoo *et al.*, 2019; Micaelli and Storkey, 2019; Xu *et al.*, 2020; Choi *et al.*, 2020; Chen *et al.*, 2019] employ a generator to generate a reconstructed training dataset in an end-to-end manner and show better performance for data-free compression.

The quality of the reconstruction closely relates to the extracted information from the pre-trained model. When more information is exploited from the pre-trained model, data-free compression achieves better performance. Thus, the current reconstruction methods [Micaelli and Storkey, 2019; Xu *et al.*, 2020; Nayak *et al.*, 2019; Chen *et al.*, 2019; Choi *et al.*, 2020; Yoo *et al.*, 2019] focus on exploiting as much prior information as possible from the pre-trained model. However, how the network engineering will contribute to the reconstruction method remains unknown. Thus, we consider network engineering of the reconstruction method for the first time in the literature. This work aims to seek an optimized generator architecture, with which data-free compression shows performance improvement. It is worth mentioning that network engineering of the reconstruction and exploiting more prior information from the pre-trained model are complementary rather than contradictory. Both are important and should be explored for improving data-free compression. The contribution of this paper is summarized as follows.

- To our best knowledge, we are the first work to consider network engineering of the reconstruction method.
- We propose the AutoReCon method, which is a neural

architecture search-based reconstruction method to optimize generator architecture for reconstruction.

- Using the discovered generator, diverse experiments are conducted to demonstrate the effectiveness of the AutoReCon method for data-free compression.

2 Related Work

2.1 Neural Architecture Search

Neural architecture search has attracted a lot of attention since it can automatically search for an optimized architecture for a certain task and achieve remarkable performance [Pham *et al.*, 2018; Liu *et al.*, 2018; Gao *et al.*, 2020; Zhu *et al.*, 2020a]. The optimization algorithms of neural architecture search include reinforcement learning [Pham *et al.*, 2018], evolutionary algorithm, random search [Chen *et al.*, 2018], and gradient-based algorithm [Liu *et al.*, 2018]. There is a lot of work towards reducing the computational resources required by searching, including weight sharing [Pham *et al.*, 2018], progressive search, one-shot mechanism [Liu *et al.*, 2018], and using a proxy task. The performance of the discovered architecture by neural architecture search has surpassed human-designed architecture in many computer vision tasks, including classification [Liu *et al.*, 2018] and image generation [Gao *et al.*, 2020].

2.2 Data-free Model Compression

Data-free compression covers data-free quantization and data-free knowledge distillation. Without a generator, the reconstructed training dataset is computed directly in [Lopes *et al.*, 2017; Nayak *et al.*, 2019; Cai *et al.*, 2020; Nagel *et al.*, 2019; Yin *et al.*, 2020]. [Lopes *et al.*, 2017] present a method for data-free knowledge distillation, where the reconstructed training dataset is computed based on some extra recorded activations statistics from the pre-trained model. DeepInversion [Yin *et al.*, 2020] introduces a feature map regularizer based on batch normalization information in the pre-trained model for data-free knowledge distillation. In data-free knowledge distillation [Nayak *et al.*, 2019], the class similarities are computed from the pre-trained model and the output space is modeled via Dirichlet Sampling. [Cai *et al.*, 2020] calculates the reconstructed training dataset to match the statistics of the batch normalization layers of the pre-trained model and introduces the Pareto frontier to enable mixed-precision quantization. [Nagel *et al.*, 2019] improves data-free quantization by equalizing the weight ranges and correcting the biased quantization error.

The performance of data-free compression can be improved by employing a generator for the reconstruction [Fang *et al.*, 2019; Yoo *et al.*, 2019; Micaelli and Storkey, 2019; Xu *et al.*, 2020; Choi *et al.*, 2020; Chen *et al.*, 2019]. [Chen *et al.*, 2019] proposes a framework for data-free knowledge distillation by exploiting generative adversarial networks, where the reconstructed training dataset derived from the generator is expected to lead to maximum response on the discriminator of the pre-trained model. The KEGNET [Yoo *et al.*, 2019] framework uses the generator and decoder networks to estimate the conditional distribution of the original

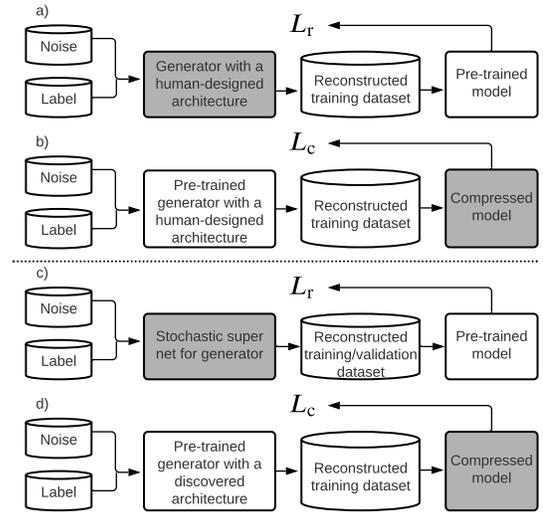


Figure 1: The comparison between the current reconstruction method and the AutoReCon method for data-free compression. The goal of every subfigure is to update the models in gray color, given the pre-trained and fixed models in white color. **a)** an overview of the current reconstruction method to update the generator by minimizing the reconstruction loss L_r , where the generator has a human-designed architecture. **b)** an overview of the current reconstruction for data-free compression to update the compressed model by minimizing the compression loss L_c , after the generator with the human-designed architecture has been trained in subfigure **a)**. **c)** an overview of the AutoReCon method to update the generator by minimizing L_r , where there is a super net for the generator. **d)** an overview of the AutoReCon method for data-free compression to update the compressed model by minimizing L_c , after the generator with a discovered architecture has been trained in subfigure **c)**.

training dataset for data-free knowledge distillation. In data-free knowledge distillation [Micaelli and Storkey, 2019], an adversarial generator is used to produce and search for the reconstructed training dataset on which the student poorly match the teacher. In this paper, we improve on the work of [Xu *et al.*, 2020], which proposes a knowledge matching generator to produce a reconstructed training dataset by exploiting classification boundary knowledge and distribution information from the pre-trained model.

3 AutoReCon Method for Data-free Compression

In this section, we define the reconstruction method for data-free compression. Then, we introduce our proposed AutoReCon method, a neural architecture search-based reconstruction method, and present its search space and search algorithm. Also, the training process of the AutoReCon method for data-free compression is described.

3.1 Definition of Reconstruction Method

The pre-trained model M_p is obtained by training on the original training dataset $T_o = \{x_o, y_o\}$. Given the pre-trained model M_p , we compute the reconstructed training

dataset $T_r = \{x_r, y_r\}$ with the reconstruction method Φ , i.e., $T_r = \Phi(M_p)$.

Considering the reconstruction method with a generator as shown in Figure 1a), the pre-trained model M_p is fixed while the weights of the generator are updated by minimizing the reconstruction loss L_r . The prior information extracted from the pre-trained model M_p by the current methods is mainly the class boundary information and distribution information. If more prior information can be extracted from the pre-trained model, the reconstruction method can be easily adjusted by incorporating more loss terms to the reconstruction loss. Current reconstruction method Φ can be expressed as follows.

$$\min_{W_g} L_r(W_g) = \min_{W_g} \mathbb{E}_{y_o \sim P_{y_o}, z \sim P_z(z)} [L_{class}(M_p(M_g(z|y_o); W_g), y_o) + L_{bns}(BN_r, BN_o)] \quad (1)$$

where z and W_g are the random noise input vector and weights of the generator, and $L_{class}(\cdot, \cdot)$ is the cross-entropy loss function. $L_{bns}(\cdot, \cdot)$ measures the distribution distance between the batch normalization statistics of the original training dataset BN_o and the batch normalization statistics of the reconstructed training dataset BN_r . The formulations of L_{class} , L_{bns} , and L_r are flexible to make the AutoReCon method general.

3.2 AutoReCon Method

As shown in Figure 1a) and c), we present an overview of current reconstruction and the AutoReCon method. The current reconstruction method includes a pre-trained model M_p and a generator M_g with a human-designed architecture. In the AutoReCon method, we aim to search for a superior generator architecture automatically for reconstruction.

Regarding the reconstruction task, our training objective function is written as follows, where both weights W_g and architecture A_g of the generator can be updated by minimizing the reconstruction loss.

$$\begin{aligned} \min_{A_g} L_r^{\text{val}}(A_g, W_g^*(A_g)) \\ \text{s.t. } W_g^*(A_g) = \operatorname{argmin}_{W_g} L_r^{\text{train}}(A_g, W_g) \end{aligned} \quad (2)$$

where L_r^{train} and L_r^{val} refer to the reconstruction loss function on the reconstructed training dataset and the reconstructed validation dataset, respectively. $W_g^*(A_g)$ are the optimal weights of the generator given the generator architecture A_g . $A_g \in S$ and S is the whole search space of the generator.

The Search Space

We construct a layer-wise search space with a fixed macro-architecture for the generator. The macro-architecture defines the type of the edge, the number of edges, the node connection, and the input/output dimension of each node. The macro-architecture is shown in Figure 2, where there are three convolutional blocks and five nodes in every convolutional block. We denote the generator as $M_g(e_1, \dots, e_i, \dots, e_E)$, where e_i represents the i^{th} edge and E is the number of edges. The nodes refer to the feature maps and we calculate them as the summation of the outputs of their previous

Edge type	Mixture of candidate operations
Normal-edge	Convolution 1×1 , dilation=1
	Convolution 3×3 , dilation=1
	Convolution 5×5 , dilation=1
	Convolution 3×3 , dilation=2
	Convolution 5×5 , dilation=2
Up-edge	Identity
	None
Cross-edge	Nearest Neighbor Interpolation
	Bilinear Interpolation
Cross-edge	Nearest Neighbor Interpolation
	Bilinear Interpolation
	None

Table 1: For different types of edges, there are different mixtures of candidate operations.

connected edges. There are three types of edges: normal-edge, up-edge, and cross-edge. Normal-edge connects two nodes with the same dimension. Up-edge is used to increase the spatial resolution. Normal-edge and Up-edge are within a convolutional block. Cross-edge connects two adjacent convolutional blocks.

To construct a layer-wise search space for the generator, we set each edge as a mixture of candidate operations, which has several parallel operations instead of one specific operation. Thus, the over-parameterized generator is expressed as $M_g(e_1 = C_1, \dots, e_i = C_i, \dots, e_E = C_E)$ and C_i is the mixture of candidate operations for the edge e_i . As shown in Table 1, different types of edges use different mixtures of candidate operations. Taking the edge C_i as an example, we compute its output by summing the outputs of the mixture of candidate operations as follows.

$$X_{out}^i = C_i(X_{in}^i) = \sum_{j=1}^F O_j^i(X_{in}^i) \quad (3)$$

where X_{in}^i and X_{out}^i are the input and output of the i^{th} edge. O_j^i denotes the j^{th} candidate operation of the i^{th} edge and $j = 1, \dots, F$. F is the number of candidate operations for an edge.

The Search Algorithm

The search algorithm represents the search space as a stochastic super net M_s . In the stochastic super net M_s , O_j^i is associated with an architecture parameter α_j^i . To derive a generator A_g from the stochastic super net M_s , the candidate operation O_j^i is sampled with the probability p_j^i , which is computed as follows.

$$p_j^i(O_j^i; \alpha^i) = \operatorname{softmax}(\alpha^i) = \frac{\exp(\alpha_j^i)}{\sum_{j=1}^F \exp(\alpha_j^i)} \quad (4)$$

Since sampling from the mixture of candidate operations for each edge is independent, the probability of sampling a generator architecture A_g can be described as follows.

$$P(A_g; \alpha_g) = \prod_{i=1}^E p_j^i(O_j^i; \alpha^i) \quad (5)$$

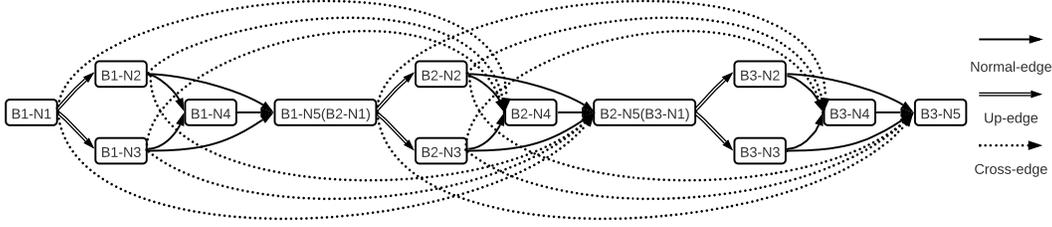


Figure 2: The macro-architecture for the generator. The macro-architecture is a directed acyclic graph consisting of an ordered sequence of nodes. For example, the rectangle with the tag "B1-N1" represents the 1st node of the 1st convolutional block. "B1-N5(B2-N1)" indicates the 5th node of the 1st convolutional block is the same as the 1st node of the 2nd convolutional block.

In this case, we can approximate the problem of finding an optimized discrete generator architecture by finding optimized sampling probabilities. The training objective function of the AutoReCon method is re-written from Equation 2 as follows.

$$\begin{aligned} \min_{a_g} \mathbb{E}_{a_g \sim P_{a_g}(a_g)} [L_r^{\text{val}}(a_g, W_g^*(a_g))] \\ \text{s.t. } W_g^*(a_g) = \underset{W_g}{\operatorname{argmin}} L_r^{\text{train}}(a_g, W_g) \end{aligned} \quad (6)$$

To make the reconstruction loss differentiable to the sampling probabilities, we compute continuous variables m_j^i by the Gumbel Softmax function as an alternative as follows.

$$m_j^i = \operatorname{GumbelSoftmax}(p_j^i) = \frac{\exp[(p_j^i + g_j^i)/\tau]}{\sum_{j=1}^F \exp[(p_j^i + g_j^i)/\tau]} \quad (7)$$

where g_j^i is the noise sampled from the Gumbel distribution $(0, 1)$ and τ is a temperature parameter to control the sampling operation. Then, the continuous variables m_j^i are directly differentiable with respect to the sampling probabilities. Thus, the computation of the edge C_i in Equation 3 can be expressed as follows.

$$X_{out}^i = C_i(X_{in}^i) = \sum_{j=1}^F m_j^i O_j^i(X_{in}^i) \quad (8)$$

3.3 Training Process

Using the AutoReCon method, the training process for data-free compression is illustrated as shown in Algorithm 1. The first stage of the training process is to search for generator architecture with our AutoReCon method, as shown in Figure 1c). The goal of the first stage is to seek an optimized generator architecture from the stochastic super net. The second stage of the training process is to compress the pre-trained model M_p with the discovered generator M_g . The compression loss L_c can be introduced from quantization and/or knowledge distillation. Compared with the current reconstruction methods, our AutoReCon method considers network engineering and search for an optimized generator architecture for reconstruction.

4 Experiments

4.1 Implementation Details

Our interest is to show the performance improvement of data-free compression, which is brought by the AutoReCon

Algorithm 1 The AutoReCon method for data-free compression

Input: Pre-trained model M_p .

Output: Discovered generator M_g , compressed model M_c .

Stage 1: Searching for generator architecture.

- 1: **for** $epoch = 1$ to L_1 **do**
 - 2: **for** $batch = 1$ to T_1 **do**
 - 3: Obtain random noise $z \sim N(0, 1)$ and label y_o .
Generate reconstructed training dataset T_r with stochastic super net M_s .
Update weights of stochastic super net by minimizing reconstruction loss L_r .
 - 4: **end for**
 - 5: **for** $batch = 1$ to V_1 **do**
 - 6: Obtain random noise $z \sim N(0, 1)$ and label y_o .
Generate reconstructed validation dataset V_r with stochastic super net M_s .
Update architecture parameters of stochastic super net by minimizing reconstruction loss L_r .
 - 7: **end for**
 - 8: **end for**
 - Stage 2:** Compression with discovered generator.
 - 9: **for** $epoch = 1$ to L_2 **do**
 - 10: **for** $batch = 1$ to T_2 **do**
 - 11: Obtain random noise $z \sim N(0, 1)$ and label y_o .
Generate reconstructed training dataset T_r with the discovered generator M_g .
Update weights of compressed model M_c by minimizing compression loss L_c .
 - 12: **end for**
 - 13: **end for**
-

method. We adopt the GDFQ data-free compression method [Xu *et al.*, 2020] as a baseline for the following three reasons. First, it exploits both class boundary information and distribution information from the pre-trained model M_p , compared to other methods that use only one type of information [Cai *et al.*, 2020; Yoo *et al.*, 2019; Chen *et al.*, 2019; Nayak *et al.*, 2019]. Second, it includes both data-free quantization and data-free knowledge distillation, where knowledge distillation is applied for the output layer (i.e., knowledge distillation is not applied for the intermediate layers). Third, it achieves state-of-the-art performance. We use the same experimental settings as the GDFQ method to observe the influence of the generator architecture. In the GDFQ method, the human-designed generator architecture for both CIFAR-100 and ImageNet classification follows ACGAN. Besides, the

Method	Pre-trained model	Generator	Quantization	Top-1(CIFAR-100)	Top-1(ImageNet)
-	ResNet18	-	-	78.83%	-
-	ResNet18	-	-	-	71.47%
GDFQ	ResNet18	Human-designed	w6a6	78.00%	70.10%
GDFQ	ResNet18	Human-designed	w5a5	75.93%	68.38%
GDFQ	ResNet18	Human-designed	w4a4	60.23%	60.70%
GDFQ	ResNet18	Human-designed	w3a3	28.71%	20.69%
Ours	ResNet18	Discovered by AutoReCon	w6a6	78.52%(+0.52%)	70.61%(+0.51%)
Ours	ResNet18	Discovered by AutoReCon	w5a5	77.22%(+1.29%)	68.88%(+0.50%)
Ours	ResNet18	Discovered by AutoReCon	w4a4	71.02%(+10.79%)	61.32%(+0.62%)
Ours	ResNet18	Discovered by AutoReCon	w3a3	46.44%(+17.73%)	23.37%(+2.68%)
-	MobileNetV2	-	-	70.72%	-
-	MobileNetV2	-	-	-	73.03%
GDFQ	MobileNetV2	Human-designed	w6a6	69.59%	71.18%
GDFQ	MobileNetV2	Human-designed	w5a5	65.27%	67.81%
GDFQ	MobileNetV2	Human-designed	w4a4	53.91%	59.80%
GDFQ	MobileNetV2	Human-designed	w3a3	8.50%	2.31%
Ours	MobileNetV2	Discovered by AutoReCon	w6a6	70.57%(+0.98%)	71.53%(+0.33%)
Ours	MobileNetV2	Discovered by AutoReCon	w5a5	67.95%(+2.68%)	68.40%(+0.59%)
Ours	MobileNetV2	Discovered by AutoReCon	w4a4	58.42%(+4.51%)	60.13%(+0.33%)
Ours	MobileNetV2	Discovered by AutoReCon	w3a3	10.21%(+1.71%)	14.30%(+11.99%)
-	ResNet50	-	-	79.36%	-
-	ResNet50	-	-	-	77.72%
GDFQ	ResNet50	Human-designed	w6a6	78.79%	76.40%
GDFQ	ResNet50	Human-designed	w5a5	76.17%	70.79%
GDFQ	ResNet50	Human-designed	w4a4	61.44%	55.94%
GDFQ	ResNet50	Human-designed	w3a3	26.51%	1.20%
Ours	ResNet50	Discovered by AutoReCon	w6a6	79.12%(+0.33%)	76.76%(+0.36%)
Ours	ResNet50	Discovered by AutoReCon	w5a5	77.06%(+0.89%)	74.13%(+3.34%)
Ours	ResNet50	Discovered by AutoReCon	w4a4	68.20%(+6.76%)	64.37%(+8.43%)
Ours	ResNet50	Discovered by AutoReCon	w3a3	36.17%(+9.66%)	1.63%(+0.43%)

Table 2: Experimental results of data-free compression on CIFAR-100 and ImageNet classification. *w4a4* means that the weights and activations are quantized to 4-bit precision. Both our data-free compression method and the GDFQ adopt knowledge distillation for the output layer. In each block, the first row presents the accuracy of the full-precision pre-trained model on CIFAR-100. The second row shows the accuracy of the full-precision pre-trained model on ImageNet.

human-designed generator for ImageNet classification adopts the categorical conditional batch normalization layer to fuse label information following SN-GAN.

4.2 Results on Image Classification

Results on ImageNet Classification

As shown in Table 2, we report the experimental results of data-free compression on the ImageNet classification dataset. Replacing the human-designed generator with the generator discovered by our AutoReCon method, the accuracy of the GDFQ method increases consistently using different pre-trained models and low-bit width quantization. Using ResNet18 as the pre-trained model and 3-bit width quantization, the Top-1 accuracy of the GDFQ method can increase by 2.68% when using the generator discovered by the AutoReCon method. The Top-1 accuracy of the GDFQ method increases by 11.99% using MobileNetV2 as the pre-trained model, 3-bit width quantization, and the generator discovered by the AutoReCon method. Using ResNet50 as the pre-trained model and 5-bit width quantization, the Top-1 accuracy of our data-free compression with an optimized generator surpasses the GDFQ method by 8.43%. In addition, the optimized generator needs almost the same parameters and

fewer flops compared with a human-designed generator.

Results on CIFAR-100 Classification

As shown in Table 2, we report the experimental results of data-free compression on the CIFAR-100 classification dataset. Using various pre-trained models and low-bit width quantization, our data-free compression with an optimized generator architecture achieves better accuracy than the GDFQ method with a human-designed generator. Using ResNet18 as the pre-trained model and 3-bit width quantization, the Top-1 accuracy of the GDFQ method will improve by 17.73% if the human-designed generator is replaced with the generator discovered by the AutoReCon method. Using MobileNetV2 and 5-bit width quantization, the Top-1 accuracy of our data-free compression shows an improvement of 4.51% compared with the GDFQ method. The Top-1 accuracy improvement becomes 9.66% using ResNet50 as the pre-trained model and 4-bit width quantization.

4.3 Ablation Study

Scalability of Discovered Generator Architectures

We explore the scalability of the discovered generator architecture for data-free compression on the CIFAR-100 classification dataset. We scale the base channels by a factor from

Method	Scale	Top-1	Top-5
GDFQ	$s = 4$	64.87%	86.76%
GDFQ	$s = 3$	65.04%	86.93%
GDFQ	$s = 2$	65.22%	87.19%
GDFQ	$s = 1$	65.27%	87.30%
GDFQ	$s = 0.5$	63.72%	86.21%
Ours	$s = 4$	68.78%(+3.91%)	88.62%
Ours	$s = 3$	68.09%(+3.05%)	89.01%
Ours	$s = 2$	67.95%(+2.73%)	88.76%
Ours	$s = 1$	67.58%(+2.31%)	88.42%
Ours	$s = 0.5$	66.30%(+2.58%)	88.09%

Table 3: Experimental results of data-free compression on CIFAR-100 classification. The GDFQ method uses a human-designed generator. Our data-free compression uses the generator discovered by the AutoRe method.

Method	Generator	Top-1
-	-	77.50%
DAFL	Human-designed	61.40%
DFAD	Human-designed	67.70%
Ours	Discovered by AutoReCon	69.98%(+2.28%)

Table 4: Experimental results of data-free compression on CIFAR-100 classification. The first row is the accuracy of the pre-trained teacher model.

$s = 0.5$ to $s = 4$ for the discovered generator and the human-designed generator. The data-free compression results using MobileNetV2 as the pre-trained model, 5-bit width quantization, and knowledge distillation applied for the output layer are shown in Table 3. Without modifying the optimized generator architecture, the performance of our data-free compression keeps increasing and is always better than the GDFQ method when scaling the base channels by the factor from $s = 0.5$ to 4.0. The accuracy of the GDFQ method decreases when we scale the base channels for the human-designed generator. Thus, we conclude that our searched generator architecture has superior scalability compared to the human-designed generator for data-free compression.

Generalization of AutoReCon Method

Except for the GDFQ method, we use the GFAD[Fang *et al.*, 2019] method as a baseline to show the generalization of our AutoReCon method. The generation loss in the GFAD method is replaced with the reconstruction loss of Equation 6, which enables the exploration of generator architecture. We use ResNet34 as the pre-trained teacher model and ResNet18 as the student model. The experimental results of data-free knowledge distillation on CIFAR-100 is shown in Table 4. With a human-designed generator, the GFAD method achieves better accuracy than the DAFL[Chen *et al.*, 2019] method. The Top-1 accuracy of our data-free knowledge distillation with a discovered generator is 2.28% better than the baseline of the GFAD method with a human-designed generator.

4.4 Comparison with State-of-the-art Methods

On the ImageNet classification dataset, we present the results of additional data-free compression methods as shown in Ta-

Method	Pre-trained model	Quantization	Top-1
-	ResNet18	-	71.47%
DFQ	ResNet18	w4a4	0.10%
ZeroQ	ResNet18	w4a4	26.04%
DFC	ResNet18	w4a4	55.49%
GDFQ	ResNet18	w4a4	60.70%
Ours	ResNet18	w4a4	61.60%
-	MobileNetV2	-	73.03%
DFQ	MobileNetV2	w4a4	0.11%
ZeroQ	MobileNetV2	w4a4	3.31%
GDFQ	MobileNetV2	w4a4	59.80%
Ours	MobileNetV2	w4a4	60.02%
-	ResNet50	-	77.72%
ZeroQ	ResNet50	w4a4	0.12%
GDFQ	ResNet50	w4a4	55.94%
Ours	ResNet50	w4a4	57.49%

Table 5: Comparison of different data-free compression methods on ImageNet classification. *w4a4* means that the weights and activations are quantized to 4-bit precision. The first row of each block is the accuracy of the full-precision pre-trained model.

ble 5. The comparison is mainly for data-free quantization except that the GDFQ and our methods apply knowledge distillation on the output layer. None of the compared methods apply knowledge distillation on the intermediate layers. The results of DFQ [Nagel *et al.*, 2019] and ZeroQ [Cai *et al.*, 2020] are cited from the GDFQ paper and have a rather low accuracy for ultra-low precision data-free quantization. The DFC [Haroush *et al.*, 2020] method achieves a moderate accuracy with a combination of BN-Statistics and Inception schemes. Our method achieves better accuracy compared to the GDFQ method since the AutoReCon method discovers an optimized generator architecture for reconstruction.

5 Conclusion

In this paper, we present the AutoReCon method, which is the first work to consider network engineering of the reconstruction method to improve the performance of data-free compression. In particular, our AutoReCon method can search for an optimized generator architecture from a stochastic super net with gradient-based neural architecture search for reconstruction. When we plug our discovered generator to replace the human-designed generator, our data-free compression benefits from the optimization of the generator architecture and achieves better accuracy. Specifically, using ResNet50 as the pre-trained model and 5-bit width quantization, the Top-1 accuracy of our data-free compression on ImageNet with an optimized generator surpasses the GDFQ method by 8.43%. The Top-1 accuracy of the DFAD method on CIFAR-100 increases by 2.28% using ResNet34 as the pre-trained teacher model, ResNet18 as the student model, and the generator discovered by the AutoReCon method.

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