

On The Pursuit of EFX for Chores: Non-Existence and Approximations

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Abstract

We study the problem of fairly allocating a set of chores to a group of agents. The existence of envy-free up to any item (EFX) allocations is a long-standing open question for both goods and chores. We resolve this question by providing a negative answer for the latter, presenting a simple construction that admits no EFX solutions for allocating six items to three agents equipped with superadditive cost functions, thus proving a separation result between goods and bads. In fact, we uncover a deeper insight, showing that the instance has unbounded approximation ratio. Moreover, we show that deciding whether an EFX allocation exists is NP-complete. On the positive side, we establish the existence of EFX allocations under general monotone cost functions when the number of items is at most $n+2$. We then shift our attention to additive cost functions. We employ a general framework in order to improve the approximation guarantees in the well-studied case of three additive agents, and provide several conditional approximation bounds that leverage ordinal information.

1 Introduction

Fair Division has been widely studied in the past decade, yielding a series of results for various fairness notions. One of the most popular notions is *envy-freeness* (EF), under which each agent (weakly) prefers her own bundle to any other agent’s bundle. In the case of divisible items, an EF allocation is always guaranteed to exist, while for indivisible items this is not always the case; consider for instance a scenario where we have to allocate a single item among two agents. This fact has led to numerous relaxations of envy-freeness and approximations thereof.

One such notion is that of *envy-freeness up to one item* (EF1) [Budish, 2011]. In EF1 allocations, an agent i might envy agent j but the envy is eliminated after hypothetically removing some item; either a good from agent j ’s bundle or a chore from agent i ’s bundle. EF1 allocations are known to exist for both goods [Lipton *et al.*, 2004] and chores [Bhaskar *et al.*, 2021; Aziz *et al.*, 2021].

A stronger variant is that of *envy-freeness up to any item* (EFX); an allocation is said to be EFX if envy vanishes after the removal of *any* item. The existence of EFX allocations remains a challenging open problem in the area and has been even deemed as “fair division’s most enigmatic question” [Procaccia, 2020]. EFX is known to exist for special cases: two agents with general valuations [Plaut and Roughgarden, 2020], and three additive agents [Chaudhury *et al.*, 2020]¹. In contrast to the fruitful agenda on EFX for goods, the landscape of EFX allocations is less explored in the context of chores. For instance, even the existence for three additive agents as well as a constant factor approximation is elusive.

The problem of EFX allocations remains open, even for additive valuations, in the context of goods, “despite significant effort” [Caragiannis *et al.*, 2019]. Moreover, it has been suggested by Plaut and Roughgarden that EFX allocations may fail to exist:

We suspect that at least for general valuations, there exist instances where no EFX allocation exists, and it may be easier to find a counterexample in that setting.

We verify the aforementioned suspicion, answering the analogous question of whether an EFX allocation always exists for chores to the negative. No such counterexample was known even in the setting of general monotone valuations, either for the goods or the chores setting. In fact, the only known counterexamples for the non-existence of EFX allocations employ *mixed manna*, i.e., mixtures of goods and chores, therefore non-monotone valuations [Bérczi *et al.*, 2020; Hosseini *et al.*, 2023]. Apart from being the first counterexample for EFX over general monotone functions, our chore construction signifies the first separation from its goods-only counterpart.

1.1 Our Contributions

We study fair allocations in a setting where m indivisible chores need to be allocated to n agents in a fair manner. We focus on a well-studied notion of fairness, (approximate) envy-freeness up to any item.

¹More recently, the result was further extended to capture more general valuations via a simplified analysis [Berger *et al.*, 2022; Akrami *et al.*, 2023])

We consider the following as our main technical results:

- An EFX allocation for chores need not exist under general cost functions. We present a construction with three agents in which no bounded approximation exists (Theorem 1).
- Determining whether an instance with three agents and superadditive costs admits an EFX allocation is NP-complete (Theorem 2).

We note that no such counterexample was previously known for any subset of general monotone valuations, either in the context of goods-only or chores-only. Notably, this is the first separation result between goods and chores regarding EFX, since EFX allocations are known to exist when the number of goods is at most $n + 3$ [Mahara, 2023b].

In light of these negative results, we focus on a setting with few items, namely $m \leq n + 2$; we prove the existence of EFX allocations under general monotone cost functions (Theorem 3). Due to the aforementioned negative example, this is the largest constant c for which all instances with three agents and $m \leq n + c$ items admit an EFX allocation. This is the first nontrivial result for a small number of chores under general cost functions; similar results have been established for goods [Amanatidis *et al.*, 2020; Mahara, 2023b], as well as for chores, albeit under additive utilities [Kobayashi *et al.*, 2023].

Next, we focus on additive cost functions and adapt a general framework in order to obtain approximation guarantees for chores (Theorem 4), establishing a series of improved (conditional) approximation ratios under ordinal-based assumptions. We follow recent works due to [Bhaskar *et al.*, 2021; Li *et al.*, 2022] that employ a variant of the well-known *Envy Cycle Elimination* technique, namely *Top Trading Envy Cycle Elimination*, to obtain improved approximation guarantees. Finally, we switch to the special case of three agents equipped with additive valuations. We improve the approximation ratio from $2 + \sqrt{6}$ to 2 (Theorem 5).

1.2 Related Work

In this section we discuss prior works regarding EFX for goods and chores. We focus on the latter case. The growing literature on fair division is too extensive to cover here, and thus, we point the interested reader to the survey of Amanatidis *et al.* for an extensive discussion on recent developments, along with further notable fairness notions and open problems.

The seminal work of [Caragiannis *et al.*, 2019] showed that maximizing the Nash social welfare produces EF1 and Pareto optimal allocations for goods. The existence of EF1 and PO allocations remains a major open problem for chores, beyond a couple of restricted settings [Garg *et al.*, 2022; Ebadian *et al.*, 2022; Barman *et al.*, 2023].

Envy-freeness up to any item (EFX) for goods. Perhaps the most compelling relaxation of envy-freeness is EFX [Gourvès *et al.*, 2014; Caragiannis *et al.*, 2019]. In sharp contrast to EF1 that enjoys strong existential and algorithmic properties, EFX remains a challenging open problem. In the

past years, numerous works have studied approximate versions while also establishing the existence of the notion in restricted settings. [Plaut and Roughgarden, 2020] considered approximate EFX showing that $1/2$ -EFX allocations always exist; [Chan *et al.*, 2019] subsequently showed that such allocations can be computed in polynomial time while Amanatidis *et al.* improved the approximation ratio to $\phi - 1$ for additive valuations, which is the best currently known factor [Amanatidis *et al.*, 2020]. Chaudhury *et al.* showed in a breakthrough result that exact EFX allocations always exist for three agents with additive valuation functions [Chaudhury *et al.*, 2020]. Regarding restricted settings, positive results are known for a small number of items, lexicographic preferences, two types of goods, two valuation types, and EFX in graphs. [Mahara, 2023b; Hosseini *et al.*, 2021; Mahara, 2023a; Gorantla *et al.*, 2023; Christodoulou *et al.*, 2023]. Lastly, a major line of work has focused on binary valuations and generalizations thereof, including bi-valued instances and dichotomous valuations [Halpern *et al.*, 2020; Amanatidis *et al.*, 2021; Babaioff *et al.*, 2021; Benabbou *et al.*, 2021].

Envy-freeness up to any item (EFX) for chores. In contrast to the case of goods, the existence of EFX allocations even for three agents with additive valuations remains an open problem. Zhou and Wu obtained a 5-approximation (later improved to $2 + \sqrt{6}$ in the journal version) while also showing that an $O(n^2)$ -EFX allocation always exists under additive cost functions for any number of agents [Zhou and Wu, 2024]. Li *et al.* showed the existence of EFX allocations when agents exhibit identical orderings over the set of items (commonly referred to as IDO instances) [Li *et al.*, 2022], while Gafni *et al.* showed the existence of EFX allocations under additive leveled valuations [Gafni *et al.*, 2023]. Similarly to the case of goods, several works have shown positive results for dichotomous valuations [Zhou and Wu, 2024; Kobayashi *et al.*, 2023; Barman *et al.*, 2023; Tao *et al.*, 2023]. EFX allocations always exist under additive cost functions when $m \leq 2n$ [Kobayashi *et al.*, 2023] or when there are only two types of chores [Aziz *et al.*, 2023].

Lastly, we note that we heavily rely on an important subclass of valuations, namely superadditive cost functions; such functions capture complementarities among items and have received significant attention in the microeconomics and game theory literature [Nisan *et al.*, 2007; Hassidim *et al.*, 2011]. Prior work has also examined fair allocations in the presence of complements, both in the goods and the bads setting [Caragiannis *et al.*, 2019; Barman *et al.*, 2023].

Paper Outline. The remaining sections of the paper are outlined below. Section 2 includes the formal model and relevant definitions. In Section 3 we derive our main technical results regarding existence, approximation, and hardness of EFX allocations. Section 4 deals with the few items setting, while in Section 5 we show improved approximations under additive cost functions. Finally, we conclude and propose two major open questions.

2 Preliminaries

The problem of discrete fair division with chores is described by the tuple $\langle N, M, C \rangle$ where $N = \{1, \dots, n\}$ is the set of n agents, M is the set of m indivisible chores and $C = (c_1(\cdot), \dots, c_n(\cdot))$ is the agents' cost functions. For each agent i , $c_i : 2^M \rightarrow \mathbb{R}_{\geq 0}$ is normalized, i.e. $c_i(\emptyset) = 0$, and monotone, $c_i(S \cup \{e\}) \geq c_i(S)$ for all $S \subseteq M$ and $e \in M$. A subset of chores $X \subseteq M$ is called a bundle and an allocation $X = (X_1, \dots, X_n)$ is an n -partition of M where agent i receives the bundle X_i . A cost function c is superadditive if for any $S, T \subseteq M : c(S \cup T) \geq c(S) + c(T)$ and additive if the previous relation holds always with equality. For ease of notation, we sometimes use e instead of $\{e\}$. We use the terms valuations and cost functions for chores (or bads) interchangeably.

Definition 1 (α -EFX). *An allocation X is α -approximate envy free up to any chore (α -EFX) if for any pair of agents i, j and any $e \in X_i : c_i(X_i \setminus e) \leq \alpha \cdot c_i(X_j)$.*

We say that an agent i strongly envies when Definition 1 is violated, i.e., $c_i(X_i \setminus e) > \alpha \cdot c_i(X_j)$ for some $e \in X_j$. By setting $\alpha = 1$ we retrieve the definition of an exact EFX allocation².

We denote by $\sigma_i(j, S)$ the j -th most costly chore in S under c_i , with ties broken arbitrarily. For instance, we can write $c_i(\sigma_i(1), M) \geq c_i(\sigma_i(2), M) \geq \dots \geq c_i(\sigma_i(m), M)$ to describe agent i 's preference over all chores in M . When it is clear from context we will drop the set parameter for brevity.

Definition 2 (Maximin share). *An allocation X is said to be maximin share fair (MMS) if*

$$c_i(X_i) \leq \mu_i^n(M) = \min_{X \in \Pi_n(M)} \max_{k \in [n]} c_i(X_k), \quad \forall i \in N$$

2.1 Top Trading Envy Cycle Elimination

In Section 5, en route to obtaining better approximation guarantees we will make use of the *Top Trading Envy Cycle Elimination* algorithm (TTECE, Algorithm 1). In contrast to the goods-only setting where the utilities of the agents are non-decreasing while performing envy-cycle eliminations, their cost increases when picking an item while decreases for the agents involved in a cycle elimination. The main insight of the algorithm is that an agent that does not envy any other agent in some allocation X , meaning that X_i is her *top* bundle, can receive an additional chore without violating the EF1 property. If such an agent always exists, then we can proceed in an incremental fashion, allocating one item at a time. Assuming that no such agent exists we can create the envy digraph of the allocation G_X as follows: each node represents an agent and an edge from node i to node j represents that agent j owns i 's top bundle. Since every node has an outgoing edge the graph contains a cycle C . Reallocating the bundles along that cycle, i.e. each agent receives the bundle she envies, creates a new allocation X_C that maintains the EF1 property and creates unenvied agents (sinks).

²We note that there exists an alternative definition in the literature, in which $\alpha \cdot c_i(X_i \setminus e) \leq c_i(X_j)$ for any pair of agents i, j and any $e \in X_i$. In this case, α lies within the same range as in the context of EFX approximations for goods, i.e., $0 < \alpha \leq 1$.

Algorithm 1 Top trading envy cycle elimination algorithm

Input: N, M, C

Output: An allocation X

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1:  $X = \{\emptyset, \dots, \emptyset\}$ .
2: while  $\exists$  some unallocated chore  $e$  do
3:   if there is no sink in  $G_X$  then
4:     Find a cycle  $C$  in  $G_X$ 
5:      $X = X^C$ 
6:   end if
7:   Choose a sink agent  $s$  and let  $X_s = X_s \cup e$ 
8: end while
9: return  $X$ 
    
```

3 Non-Existence, Hardness, and Inapproximability of EFX

In this section we present our main technical results; namely, we describe our explicit construction and proceed with showing that no finite EFX approximation is possible. Then, we show that deciding whether an EFX allocations always exists is NP-complete.

3.1 Non-existence and Inapproximability

Our negative example relies on a simple superadditive structure with three ‘‘special’’ chores, which are common for all agents. We use repeatedly the fact that an agent i valuing the bundle of another agent j at zero, i.e. $c_i(X_j) = 0$, can afford to take at most one item or a bundle of zero value, i.e. $c_i(X_i) = 0$; this follows from the definition of EFX in the context of chores.

Theorem 1. *An EFX allocation need not exist for three agents with superadditive cost functions. Moreover, no approximate solution exists, for any approximation factor.*

Proof. The set of chores consists of $\{\hat{a}, a_1, a_2, b_1, b_2, b_3\}$ and the agents have identical costs for single chores, as given in the table below³:

	\hat{a}	a_1	a_2	b_1	b_2	b_3
c_i	$k > 2$	1	1	0	0	0

To describe the cost function for bundles with multiple items we set $A = \{\hat{a}, a_1, a_2\}$, $B = \{b_1, b_2, b_3\}$ and $B_{-i} = B \setminus b_i$. Now the cost function for agent i is given by the following formula:

$$c_i(X_i) = \begin{cases} k^2, & B_{-i} \subseteq X_i \text{ or} \\ & (b_i \in X_i \text{ and } X_i \cap A \neq \emptyset) \\ \sum_{x \in X_i} c_i(x), & \text{otherwise} \end{cases}$$

In words, agent 1 has a cost of k^2 for the bundle $\{b_2, b_3\}$, its supersets, and any bundle that contains b_1 paired with some chore from A . Otherwise, her cost function is effectively additive. We are now ready to prove our main theorem.

Let X be an allocation and consider an agent i , say agent 1 without loss of generality, that receives some item(s) from B .

³We will at times abuse notation, using a as the name of a_1 and a_2 at once for ease of exposition.

- Agent 1 receives 3 items from B
Then we have that $\{b_2, b_3\} \subseteq X_1 \setminus b_1 \implies c_1(X_1 \setminus e) = k^2$ while $\min(c_1(X_2), c_1(X_3)) \leq 2$ yielding a $k^2/2$ approximation ratio.
- Agent 1 receives 2 items from B
 - Agent 1 receives $\{b_2, b_3\}$
If she receives some extra item then again we have that $B_{-1} \subseteq X_1 \setminus e$ and $\min(c_1(X_2), c_1(X_3)) \leq k$ giving a ratio of k . Thus, she should receive exactly B_{-1} . But then $c_2(X_1) = c_3(X_1) = 0$ while at least one of them received multiple items, hence the EFX property is violated and the ratio is unbounded.
 - Agent 1 receives $\{b_1, b_3\}$ (symmetrically for B_{-3})
Again if she receives some extra item then $c_1(X_1 \setminus b_3) = k^2$ while $\min(c_1(X_2), c_1(X_3)) \leq k$. Thus, she should receive exactly B_{-2} ; but then, $c_3(X_1) = 0$. Therefore agent 3 should receive at most one item; in case this item is b_2 , then agent 2 will receive all the non zero items while the other bundles have zero cost leading to unbounded ratio. But if agent 3 does not receive b_2 , then $X_2 = \{b_2, a, \hat{a}\}$ (where here, a denotes either a_1 or a_2) or $\{b_2, a_1, a_2\}$ meaning that $c_2(X_2 \setminus a) = k^2$ while $c_2(X_3) \leq k$. Once again the EFX property is violated and the ratio is k .
- Agent 1 receives 1 item from B
 - Agent 1 receives b_1
If she receives two more items from A her cost is k^2 even after removing one item while $\min(c_1(X_2), c_1(X_3)) \leq k$, while if she receives only b_1 then $c_2(X_1) = c_3(X_1) = 0$ leading to a scenario analogous to when agent 1 receives B_{-1} . It remains to check what happens when agent 1 receives exactly one item from A .
 - * Agent 1 receives $\{b_1, \hat{a}\}$
Now $c_1(X_1 \setminus e) = k$ and we are left with a_1, a_2 and b_2, b_3 . No matter how we partition the remaining items among the rest of the agents, $\min(c_1(X_2), c_1(X_3)) \leq 2$ giving us a $k/2$ approximation ratio.
 - * Agent 1 receives $\{b_1, a\}$, i.e. b_1 and one of a_1 and a_2
Now it is the other way around: $c_2(X_1) = c_3(X_1) = 1$ thus whoever gets \hat{a} shall not receive more items; in any other case she would have been strongly envious, leading to a k approximation ratio. Assume wlog that agent 2 gets \hat{a} . Then agent 3 gets b_2, b_3, a_1 (or similarly, b_2, b_3, a_2) thus after removing b_2 , her cost remains k^2 , resulting in a k^2 ratio.
 - Agent 1 does not receive b_1
Assume wlog that no agent received her matching item and again due to symmetry assume that $1 \leftarrow b_2, 2 \leftarrow b_3, 3 \leftarrow b_1$. Furthermore, assume that 1 also gets \hat{a} . Then $c_1(X_1 \setminus e) = c_1(\hat{a}) = k \geq \frac{k}{2} \cdot c_1(X_2)$ completing the proof.

We conclude that the instance admits no EFX allocation and the approximation ratio is $k/2$ that grows unbounded as $k \rightarrow \infty$. \square

We conclude the section with an immediate corollary of Theorem 1.

Corollary 1 (Maximin share guarantee implications). *The existence of a maximin share (MMS) fair allocation does not imply the existence of an α -EFX allocation for any $\alpha \geq 1$.*

Proof. Notice that the MMS value for agent i is $\mu_i^n(M) = k$, since proposing the allocation $X' = (\{k\}, \{a_1, a_2, b_i\}, \{b_i, b_j\})$ guarantees her MMS. Finally, the allocation $A = (\{k\}, \{a_1, a_2, b_1\}, \{b_2, b_3\})$ achieves the maximin share for each agent. However, the approximation ratio for EFX is unbounded, due to the fact that $c_2(A_2 \setminus e) \geq 1, \forall e \in A_2$ while $c_2(A_3) = 0$. In fact, this implies something even stronger: the existence of a maximin share (MMS) fair allocation does not imply the existence of an α -EF1 allocation for any $\alpha \geq 1$. \square

3.2 NP-Completeness

In the sequel, we complement our negative results by studying the computational complexity of EFX allocations with indivisible chores under general monotone cost functions. We show that the problem is NP-complete. In fact, the crux of the non-existence argument lies in the inherent structure of the partition problem, which is well-known to be NP-complete. Some of the cases follow the analysis presented in Theorem 1; we defer the full proof to the full version.

Theorem 2. *Deciding whether an EFX allocation exists given a chores-only instance is NP-complete.*

Proof. We will prove the statement by reducing from (a variant of) the partition problem, in which we are given a set $\{a_i\}_{i=1}^n$ of n positive integers summing to $3S$ with $a_i < S$ and the question is whether a partition of A into three sets of equal sum exists. Given an instance I of Partition, we construct an instance I' of our problem that has 3 agents and $n+3$ items $M = \{a_1, \dots, a_n, b_1, b_2, b_3\}$. We call $B = \{b_1, b_2, b_3\}$ and $A = M \setminus B$. The costs of individual chores are uniform for any agent $i \in \{1, 2, 3\}$: $c_i(a_j) = a_j$ for $j \in [n]$, and $c_i(b_j) = 0$ for $j \in \{1, 2, 3\}$. For a bundle X_i assigned to agent i where $|X_i| > 1$, the agent's valuation is determined as follows:

$$c_i(X_i) = \begin{cases} \infty, & B_{-i} \subseteq X_i \text{ or} \\ & (b_i \in X_i \text{ and } A \cap X_i \neq \emptyset), \\ \sum_{x \in X_i} c_i(x), & \text{otherwise} \end{cases}$$

For the forward direction, suppose that I is a YES-instance of Partition. Then, there exists a partition of $\{a_i\}_{i=1}^n$ into 3 sets, say A_1, A_2, A_3 such that $\sum_{x \in A_1} x = \sum_{x \in A_2} x = \sum_{x \in A_3} x$. We construct the following chore allocation for I' and we will prove that it is EFX: for $i \in 1, 2, 3$, agent i is assigned the items from A whose corresponding integers belong to A_i , along with an item b_j where $j \neq i$. Then, for any two agents i, j it holds that $c_i(X_i) = \sum_{x \in A_i} x = \sum_{x \in A_j} x = c_i(A_j) \leq c_i(X_j)$, and the EFX property follows.

We now move to the reverse direction and we suppose that I' is a YES-instance of our problem. Then there exists an EFX allocation, and we will demonstrate that I is a YES-instance of 3-partition by initially establishing the following claim:

Claim 1. *The only plausible EFX allocations for I' involve assigning to each agent i exactly one item from B which should be an item b_j where $j \neq i$.*

Proof. To prove the claim we will eliminate every other feasible allocation by showing that it is not EFX. Note that for each agent, at most two bundles can have an infinite cost, implying that if there exists an agent i with $c_i(X_i \setminus e) = \infty$, she will always be envious of another agent. Therefore, no agent might receive all items from B (e.g. agent 1 would have had an infinite cost after removing b_1) or two items from B and some item(s) from A (e.g. agent 1 would have had an infinite cost even after removing b_j from b_1, b_j, a or a from b_2, b_3, a). So we have two cases based on how many items from B an agent can receive. We consider the following cases:

- Suppose that the EFX allocation involves an agent i such that $|X_i \cap B| = 2$ and $X_i \cap A = \emptyset$. Again, there are two subcases to consider based on whether i receives b_i or not.
 - In the first case, apart from b_i , agent i also receives a chore b_j , for some $j \neq i$. Then, for agent j it holds that $c_j(X_i) = 0$, since X_i contains b_j and no items from A . If agent j receives at least two items, they will envy agent i after the removal of one of them. Otherwise, agent j receives at most one item and the third agent, called agent k , either receives b_k and at least two items from A , or agent j receives only b_k . In the first case say that $a \in X_k$ which results in $c_k(X_k \setminus a) = \infty > \sum_{x \in X_j} x = c_k(X_j)$ and consequently in envy towards agent j . In the second case, $c_k(X_j) = 0$ and, since once again agent k receives at least two items from A , it holds that $c_k(X_j \setminus a) > c_k(X_j)$, demonstrating envy from agent k to agent j .
 - For the second case where agent i receives B_{-i} and no items from A , it holds that $c_j(X_i) = 0$ for any agent j other than i . Each of these agents will envy agent i unless they receive at most one item, but taking into account that the total number of items that should be fully allocated among these agents is $n + 1$, the considered allocation does not satisfy the EFX property.

Therefore, the EFX allocation should allocate exactly one item from B to every agent. Now, suppose that there exists an agent i who has been allocated b_i . First, consider the case where $|X_i \cap A| > 1$ and say that $a \in X_i \cap A$. Then $c_i(X_i \setminus a) = \infty$ and $c_i(X_j) = \sum_{x \in X_j} x < \infty$, since $b_i \notin X_j$, leading to an envy from agent i to agent j . On the other hand, we focus on the case where agent i has received at most 1 item from A . Say that agent $j \neq i$ has received a bundle X_j and that $c_j(X_i) = a$, where a is the valuation that agents have towards the item from A in X_i

(perhaps 0, if $X_i \cap A = \emptyset$). Since $a < S = \frac{\sum_{i \in [n]} a_i}{3}$, there should be an agent, say agent j , such that $a < \sum_{x \in X_j} x$. Agent j has also received an item from B , say b . Thus, $c_j(X_j \setminus b) = \sum_{x \in X_j \setminus b} x = \sum_{x \in X_j} x > a = c_j(X_i)$, leading to an envy from agent j to agent i . \square

Say that the given EFX allocation assigns a bundle X_i to agent i such that $X_i = b_j \cup A_i$, for some $j \neq i$ and some set $A_i \subseteq A$. Obviously it should hold that $\cup_{i \in \{1,2,3\}} A_i = A$ and that $A_i \cap A_j = \emptyset$, for any $i, j \in \{1, 2, 3\}$. By the EFX property, it should hold that $c_i(X_i \setminus e) \leq c_i(X_j)$, for any $e \in X_i$ and any pair of agents i, j . Therefore it should hold that $c_i(A_i) \leq c_i(X_j) = c_i(A_j)$, for any pair of agents i, j , which leads to $\sum_{x \in A_1} x = \sum_{x \in A_2} x = \sum_{x \in A_3} x$ and, consequently to the fact that I is also a YES-instance of the partition problem. \square

It follows directly from our proof that the non-existence construction can be extended to an arbitrarily large number of items.

4 EFX with a Few Chores

Following the negative result of the previous section (three agents, six chores) it is natural to ask whether an EFX allocation always exists with less items. We answer this question affirmatively for the case of $m \leq n+2$ chores and any number of agents. We note that this is the best achievable guarantee for the special case of three agents. The ideas to be presented revolve around the following simple fact.

Observation 1. *An agent who receives her two smallest chores does not strongly envy any nonempty bundle.*

Proof. Recall that $\sigma_i(j)$ denotes the j -th larger chore according to agent i . Now, for any $k < m - 1$ we have $c_i(X_i \setminus e) \leq c_i(\sigma_1(m - 1)) \leq c_i(\sigma_1(k)) \leq c_i(X_j)$ \square

We are now ready to state the following theorem.

Theorem 3. *There exists an EFX allocation when $m \leq n + 2$ for any number of agents with general monotone valuations.*

Proof. If $m \leq n$ then we have an EFX allocation by allocating at most one chore to each agent. If $m = n + 1$ then let Z_i be the two smallest chores of agent i . Allocating Z_1 to agent 1 and one chore to each of the remaining agents arbitrarily is EFX due to Observation 1. We focus on $m = n + 2$. At a high level, the idea is the following: if there is a pair of agents $i, j \in N$ such that $Z_i \cap Z_j = \emptyset$, we allocate Z_i to i , Z_j to j and again one chore to the other agents arbitrarily. Asking for a pair of disjoint Z 's is strict and can be relaxed. For instance, if we allocate Z_1 to agent 1 and the two smallest chores from $M \setminus Z_1$ to agent 2, then agent 2 is EFX towards agents 3 to n due to Observation 1. Therefore, strong envy might only arise from agent 2 to agent 1. In order to avoid this scenario, it suffices that Z_1 contains one large chore for agent 2. Concretely, we have the following two cases:

- For some agent $j : \sigma_j(k) \in Z_i$ for some $k \leq n - 1$. We construct an EFX allocation as follows: agent i gets Z_i , agent j gets her two smallest chores from $M \setminus Z_i$ and each remaining agent gets exactly one chore arbitrarily. It suffices to check that j does not strongly envy i . Indeed, there are three chores with index larger than k , i.e. smaller than $\sigma_j(k)$, and agent i received at most one of them. Thus, both chores of j are smaller than $\sigma_j(k) \in X_i = Z_i$ and the case is completed.
- No such agent exists. Then Z_i contains two out of the three smallest chores for any other agent. Consider the set $M \setminus Z_i$.
 - There exists an agent j such that $\sigma_i(n, M \setminus Z_i) \neq \sigma_j(n, M \setminus Z_i)$. In other words agents i and j disagree on the smallest chore in $M \setminus Z_i$. Then we allocate $\sigma_i(n, M \setminus Z_i)$ to i and $\sigma_j(n, M \setminus Z_i)$ to j , one item from Z_i to each one and a single item to the other agents arbitrarily. Note that both agents i and j have received two out of their three smallest chores while the rest of the agents have received a strictly larger one. Finally, agent i does not strongly envy j because $\sigma_j(n, M \setminus Z_i)$ has a smaller index than n for agent i and vice versa.
 - No such agent exists. That means that all agents agree on the least costly chore in $M \setminus Z_i$. Since Z_i contains two out of the three smallest chores for all agents, we conclude that all agents agree upon the set of the three smallest chores, namely M^- . If agent 1 can receive M^- without breaking the EFX property the case is completed. Assuming the contrary, we have that there exists a subset $Y \subset M^-$ with $|Y| = 2$, such that $c_1(Y) > c_1(\sigma_1(n - 1))$. Therefore the allocation in which agent 1 gets $\sigma_1(n - 1)$ and $M^- \setminus Y$, some agent gets Y , and all other agents get one item arbitrarily is EFX. \square

5 Approximations for Additive Cost Functions

We now switch to the case of additive cost functions, aiming to obtain better approximation guarantees. To that end, we revisit the Envy Cycle Elimination algorithm. So far, this procedure is less explored in the chore setting due to its lack of monotonicity. We try to bypass this obstacle via a general approximation framework due to [Farhadi *et al.*, 2021; Markakis and Santorinaios, 2023].

5.1 Approximation Framework

Theorem 4. *The allocation produced by Algorithm 2 is $\max(\alpha, \beta + 1)$ -EFX.*

We introduce some more notation and make the following observation before proceeding with the proof.

Observation 2. *Consider a partial allocation Y and define the ratio matrix $R = \{r_{ij}\}$ as follows*

$$r_{ij} = \frac{c_i(Y_j)}{\max_{e \in M \setminus Y} c_i(e)}$$

Algorithm 2 Chore approximation framework

Input: N, M, C

Output: An allocation X

- 1: For $\alpha, \beta > 0$, compute a partial α -EFX allocation $Y = (Y_1, \dots, Y_n)$, with the property that

$$c_i(e) \leq \beta \cdot c_i(Y_j) \text{ for all } i, j \neq i \in N \text{ and all } e \in M \setminus Y$$
 - 2: Run Algorithm 1 until there are no unallocated items
-

In the case of goods one produces approximations by considering only the diagonal of the matrix R while for chores we need to consider anything but the diagonal.

In the sequel, we refer to the property in line 1 of Algorithm 2 as the “ratio property” and stick with the r_{ij} notation.

Proof of Theorem 4. Fix some agent i . Initially, i.e. in Y , any envy from agent i is at most α -EFX. When a chore is not allocated to agent i , we get $r'_{ij} \geq r_{ij}$ since the nominator increases or the denominator decreases or there are no changes. Thus $r'_{ij} \geq \beta$ is maintained. Moreover, agent i is indifferent to cycle eliminations she does not participate in; such procedures simply permute the line R_i without affecting r_{ii} . Therefore, it remains to check what happens when she does participate in a cycle elimination or when she gets some item e . Let Z be the allocation in the first scenario and Z_j the bundle she is about to receive. Then we have that $c_i(Z_i) \geq c_i(Z_j) \implies r_{ii} \geq r_{ij} \geq \beta$. Therefore, line R_i is element-wise greater than β and thus, no bundle reallocations can disrupt her ratio property. Finally, when e gets allocated to i we have:

$$\begin{aligned} c_i(Z_i) &\leq c_i(Z_j) \\ c_i(e) &\leq \beta \cdot c_i(Z_j) \end{aligned}$$

The first inequality holds since i is now a sink in the envy graph, while the second follows from the ratio property, as described above. Adding the inequalities yields the $\beta + 1$ term claimed, completing the proof. \square

5.2 Conditional Approximations

Similarly to the goods-only setting, one can obtain guarantees by examining only the few most important chores. Here, the most important ones are those with high costs for some agents.

Definition 3. *Let $L_i^k = \{\sigma_i(1), \dots, \sigma_i(k)\}$ denote the set of the k most burdensome chores for agent i .*

In accordance with the goods setting, we refer to chores in L_i as “top”.

Lemma 1 (Top n agreement). *If $L_i^n = L_j^n$, i.e. all agents agree in the set of the top n chores, there exists a 2-EFX allocation. Moreover, it can be computed in polynomial time.*

Proof. Note that allocating one chore from the set to each agent arbitrarily, produces an EFX allocation that satisfies Theorem 4 with $\alpha = 1$ and $\beta = 1$, thus yielding a 2-EFX complete allocation. Moreover, since the partial allocation can be constructed in linear time the whole procedure is efficient. \square

Lemma 2 (Top $n - 1$ agreement). *If $L_i^{n-1} = L_j^{n-1}$, i.e. all agents agree in the set of the top $n - 1$ chores, there exists a $\max(2, n - 2)$ -EFX allocation. Moreover, it can be computed in polynomial time.*

Proof. Let $L^{n-1} = \{l_i\}_{1 \leq i \leq n-1}$ be the top set and construct the allocation X as follows:

$$X_i = \begin{cases} l_i, & 1 \leq i \leq n - 1 \\ \bigcup_{j \neq i} \sigma_j(n), & i = n \end{cases}$$

Agents 1 to $n - 1$ are EFX towards the rest since they have a single item. If agent n also has a single item, we have $\alpha = 1, \beta = 1$ thus a 2-EFX allocation. Assuming that agent n has multiple items we have

$$c_n(X_n \setminus e) \leq (n - 2) \cdot c_n(\sigma_n(n - 1)) \leq c_n(X_j)$$

where the first inequality is due to the fact that n got at most $n - 1$ items. Thus $\alpha = n - 2$. As for the ratio property, for all agents but n , $r_{ij} \geq 1$ since every bundle contains one chore from L_i^n and for agent n : $r_{ij \neq i} \geq 1$ since every other bundle contains one chore from L_n^{n-1} . Again $\beta = 1$ and the proof is complete. \square

Interestingly, the same approximation ratio can be obtained when the agents exhibit diametrically opposed preferences, i.e. disagree on all top $n - 1$ chores. Note, however, that this implies that there exist at least $n(n - 1)$ items.

Algorithm 3 Top $n - 1$ disagreement

```

1: for each agent  $i$  do
2:   for each agent  $j \neq i$  do
3:      $e^* = \arg \max_{e \in M} c_i(e)$ 
4:      $X_j = X_j \cup e^*$ 
5:      $M = M \setminus e^*$ 
6:   end for
7: end for
    
```

Lemma 3. *If $L_i^{n-1} \cap L_j^{n-1} = \emptyset$, i.e. all the agents disagree in the set of the top $n - 1$ chores, there exists a $\max(2, n - 2)$ -EFX allocation. Moreover, it can be computed in polynomial time.*

Proof. We will show that the partial allocation produced by Algorithm 3 satisfies the conditions of Theorem 4 with $\alpha = n - 2$ and $\beta = 1$. We have that

$$c_i(X_i \setminus e) \leq (n - 2) \cdot c_i(\sigma_i(n - 1)) \leq c_i(X_j)$$

since agent i cannot receive any item from L_i^{n-1} while every other agent receives exactly one item from it. The latter fact also implies that $r_{ij} \geq 1$. \square

Lemma 4. *Even if the agents agree upon the ranking of a large set S of top chores and an exact EFX allocation of S is given, we cannot obtain better guarantees via Algorithm 2.*

Proof. Consider the instance with k common top chores, with $2n < k < m$, as shown below:

It is easy to verify that the allocation $(e_1, \dots, e_{n-1}, \bigcup_{i=n}^k e_i)$ is envy free and thus EFX. \square

	e_1	\dots	e_{n-1}	e_n	\dots	e_k
1	1	\dots	1	1	\dots	1
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
$n - 1$	1	\dots	1	1	\dots	1
n	M	\dots	M	$\frac{1}{k+1-n}$	\dots	$\frac{1}{k+1-n}$

5.3 Approximation for Three Agents

Next, we treat the case of three agents with additive disutilities. We show how to apply the techniques developed in the previous section to obtain unconditional results for the case of three agents, improving the approximation factor from $2 + \sqrt{6}$ to 2.

Theorem 5. *A 2-EFX allocation for three agents exists and can be computed in polynomial time.*

Proof. Due to Lemma 3 there exists a pair of agents that agree upon at least one top-2 item; otherwise the theorem follows immediately. Without loss of generality assume that agents 1 and 2 agree. If they agree only on the second chore, i.e. $\sigma_1(2) = \sigma_2(2)$ we allocate it to agent 3 and agents 1 and 2 receive each other's top chore. Otherwise, agent 1's top chore lies in agent 2's top-2 set (or vice versa). We allocate it to agent 3. Then we allocate $\sigma_2(1, M \setminus X_3)$ to agent 1 and $\sigma_1(1, M \setminus (X_2 \cup X_3))$ to agent 2. Now, the allocation is trivially EFX since any agent has exactly one item. Crucially, due to the allocating order, agents 1 and 2 do not envy agent 3. As for the ratio matrix we have:

$$R = \begin{bmatrix} \bullet & \geq 1 & \geq 1 \\ \geq 1 & \bullet & \geq 1 \\ r_{31} & r_{32} & \bullet \end{bmatrix}$$

All that is left is to ensure that r_{31} and r_{32} can be made larger than 1. To that end, note that running TTECE using agent 3's cost function and picking the sinks lexicographically will allocate to agent 3 only after allocating one more item to the other agents, therefore at that point $r_{3i} \geq 1$, fulfilling the requirements of Theorem 4. In case that does not happen, the resulted allocation is complete; agent 3 has a single chore, thus she cannot strongly envy, while agents 1 and 2 satisfy the requirements of Theorem 4 with $a = 1$ and $b = 1$. \square

6 Conclusion and Future Work

We explore EFX allocations in the context of bads. We demonstrate a series of strong negative results regarding the case of three superadditive agents. Moreover, we show that EFX always exists under a setting with a small number of items, and provide a separation result with the goods-only setting. Lastly, we show improved approximation ratios for a number of cases. Our work leaves two main open questions. First, determining whether similar constructions can be found for the case of goods. Second, whether an exact EFX allocation always exists for three agents with additive disutilities.

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